

Units management

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[Units management](#)

Units are managed with the [GUnit](#) class or more directly with [GMetricUnit](#).

```
// To display a menu allowing to display kilometers (km) or Nautic Miles (nmi)
GUnit[] unitDis = { new GMetricUnit ("km") , new GMetricUnit ("nmi") };
```

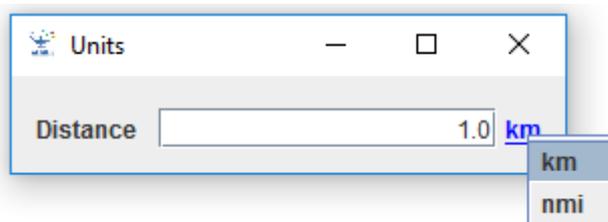
Since V1.7, a static factory method is available to simplify the creation of such tabel. We may write:

```
GUnit[] unitDis = GUnitFactory.getGUnitArray("km", "nmi");
```

In case of using [GMetricUnit](#), when we define a unit for a real value, it is stored automatically in the computer memory in **International System (IS)** (m, kg, rad ...).

```
dist = new GEntryReal("Distance", 1000., unitDis); // Initialization with 1000 meters.
```

Thus, in that case, we may have a difference between what it is displayed (for example 1.0 km) and what it is actually stored in the memory (1000.).



To get the value stored in memory (same for an integer even if there is no units for it), we will use the [getValue\(\)](#) method:

```
double val = dist.getValue(); // Allways in IS
```

Available units

The basic **IS** units given by default by **GENIUS** are the following:

- kilogram (**kg**)
- meter (**m**)
- second (**s**)
- Amper (**A**)

Of course, **GENIUS** proposes also angular units with **radian** (rad) for IS to be convertible in **degree**

(deg).

Then, it is possible to get composed units using "." for multiplication, "/" for division or "^" for power (a negative power is enabled). Thus, we may have **kg.m/s²** (or **kg.m.s⁻²**) as a composed unit.

Allways about composed units, **GENIUS** proposes the following ones:

- Steradians ($\text{m}^2.\text{m}^{-2}$) => **sr**
- Hertz (s^{-1}) => **Hz**
- Newton ($\text{kg}.\text{m}.\text{s}^{-2}$) => **N**
- Pascal ($\text{N}.\text{m}^{-2}$) => **Pa**
- Joules ($\text{N}.\text{m}$) => **J**
- Watt ($\text{J}.\text{s}^{-1}$) => **W**
- Coulomb ($\text{A}.\text{s}$) => **C**
- Volt ($\text{W}.\text{A}^{-1}$) => **V**
- Farad ($\text{C}.\text{V}^{-1}$) => **F**
- Ohm ($\text{V}.\text{A}^{-1}$) => **R**

For more facilities, these units have also been added:

- gramm = $0.001*\text{kg}$ => **g**
- ton = 1000 kg => **t**
- minutes = 60 s => **mn**
- hour = 3600 s => **h**
- day = 86400 => **j** or **d**
- month = $1/12 \text{ year}$ => **mo**
- year = 365.25 days => **a** or **y**

It is also possible to use coefficients:

- **T**: Tera = 10^{12}
- **G** : Giga = 10^9
- **M**: Mega = 10^6
- **k**: kilo = 10^3
- **h**: hecto = 10^2
- **da**: deca = 10
- **d**: deci = 10^{-1}
- **c**: centi = 10^{-2}
- **m**: mili = 10^{-3}
- **u**: micro = 10^{-6}
- **n**: nano = 10^{-9}
- **p**: pico = 10^{-12}

Note that for mass values, these coefficient will be applied on "**g**" and not "**kg**".

So, we could have something as **mg.dam/mn²** ... for something equivalent as $(1/36)10^{-6}$ Newtons !

At last, for not proportional conversions, **GENIUS** proposes anyway to convert:

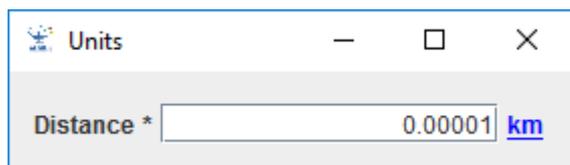
- Kelvin (**K**) to Celsius (**C**) or Fahrenheit (**F**) (using [GTemperatureUnit](#))
- "%" to "%o" (using [GPercentUnit](#)).

How to enter directly a unit

Even if a unit is not proposed in the dedicated menu ("**km**" and "**nmi**" in the previous example), it is possible to enter a compatible unit with the following syntax:



Thus, it will take into account 0.01 meter in memory and will display the value with the current displayed unit.



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